

Starting Out Early Objects Edition

In *Starting Out with C++: Early Objects*, Gaddis covers objects and classes early after functions and before arrays and pointers. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. Introduction to Computers and Programming; Introduction to C++; Expressions and Interactivity; Making Decisions; Looping; Functions; Introduction to Classes and Objects; Arrays; Searching and Sorting Arrays; Pointers; More About Classes and Object-Oriented Programming; More About Characters, Strings, and the string Class; Advanced File and I/O Operations; Recursion; Polymorphism, Virtual Functions, and Multiple Inheritance; Exceptions, Templates, and the Standard Template Library (STL); Linked Lists; Stacks and Queues; Binary Trees. This text is intended for either a one-semester accelerated introductory course or a traditional two-semester sequence covering C++ programming.

ALERT: Before you purchase, check with your instructor or review your course syllabus to ensure that you select the correct ISBN. Several versions of Pearson's MyLab & Mastering products exist for each title, including customized versions for individual schools, and registrations are not transferable. In addition, you may need a CourseID, provided by your instructor, to register for and use Pearson's MyLab & Mastering products. PackageAccess codes for Pearson's MyLab & Mastering products may not be included when purchasing or renting from companies other than Pearson; check with the seller before completing your purchase. Used or rental booksIf you rent or purchase a used book with an access code, the access code may have been redeemed previously and you may have to purchase a new access code. Access codesAccess codes that are purchased from sellers other than Pearson carry a higher risk of being either the wrong ISBN or a previously redeemed code. Check with the seller prior to purchase. "This text is intended for either a one-semester accelerated introductory course or a traditional two-semester sequence covering C++ programming. It is also suitable for readers interested in a comprehensive introduction to C++ programming." Tony Gaddis's accessible, step-by-step presentation helps beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the C++ programming language by presenting all the details needed to understand the "how" and the "why"--but never losing sight of the fact that most beginners struggle with this material. His approach is both gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. In *Starting Out with C++: From Control Structures through Objects*, "Gaddis covers control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. MyProgrammingLab for "Starting Out with C++" is a total learning package. MyProgrammingLab is an online homework, tutorial, and assessment program that truly engages students in learning. It helps students better prepare for class, quizzes, and exams--resulting in better performance in the course--and provides educators a dynamic set of tools for gauging individual and class progress. Teaching and Learning ExperienceThis program presents a better teaching and learning experience--for you and your students. It will help: Personalize Learning with MyProgrammingLab: Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming.Enhance Learning with the Gaddis Approach: Gaddis's accessible approach features clear and easy-to-read code listings, concise real-world examples, and exercises in every chapter. Keep Your Course Current: This edition introduces many of the new C++11 language features.Support Instructors and Students: Student and instructor resources are available to expand on the topics presented in the text. Note: "Starting Out with C++ from Control Structures to Objects with MyProgrammingLab

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"Starting Out with C++ from Control Structures to Objects", 8/e ISBN-10:

0133780619/ISBN-13: 9780133780611 "MyProgrammingLab with Pearson eText -- Access Card -- for "Starting Out with C++ from Control Structures to Objects," 8/e"

MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor.

For courses in computer programming in Java. Starting Out with Java: From Control Structures through Objects provides a step-by-step introduction to programming in Java. Gaddis covers procedural programming—control structures and methods—before introducing object-oriented programming, ensuring that students understand fundamental programming and problem-solving concepts. As with all Gaddis texts, every chapter contains clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises.

MyProgrammingLab® not included. Students, if MyProgrammingLab is a recommended/mandatory component of the course, please ask your instructor for the correct ISBN and course ID. MyProgrammingLab should only be purchased when required by an instructor. Instructors, contact your Pearson representative for more information.

MyProgrammingLab is an online homework, tutorial, and assessment product designed to personalize learning and improve results. With a wide range of interactive, engaging, and assignable activities, students are encouraged to actively learn and retain tough course concepts.

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NOTE: Before purchasing, check with your instructor to ensure you select the correct ISBN. Several versions of MyLab(tm)Programming exist for each title, and registrations are not transferable. To register for and use MyLab Programming , you may also need a Course ID, which your instructor will provide. Used books, rentals, and purchases made outside of Pearson If purchasing or renting from companies other than Pearson, the access codes for MyLab Programming may not be included, may be incorrect, or may be previously redeemed. Check with the seller before completing your purchase. For courses in Java programming This package includes MyLab Programming. A clear and student-friendly way to teach the fundamentals of Java Starting Out with Java: Early Objects, 6th Edition features Tony Gaddis's accessible, step-by-step presentation which helps beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the Java programming language by presenting all the details needed to understand the "how" and the "why"--but never losing sight of the fact that most beginners struggle with this material. His approach is gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. In Starting Out with Java: Early Objects, Gaddis looks at objects--the fundamentals of classes and methods--before covering procedural programming. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real world examples, and an abundance of exercises appear in every chapter. Updates to the 6th Edition include revised, improved problems throughout and three new chapters on JavaFX. Personalize learning with MyLabProgramming. MyLab(tm)Programming is an online learning system designed to engage students and improve results. MyLabProgramming consists of programming exercises correlated to the concepts and objectives in this book. Through practice exercises and immediate, personalized feedback, MyLab Programming improves the programming competence of beginning students who often struggle with the basic concepts of programming

languages. 0134543653 / 9780134543659 Starting Out with Java: Early Objects Plus MyProgrammingLab with Pearson eText -- Access Card Package, 6/e Package consists of: 0134447174 / 9780134447179 MyProgrammingLab with Pearson eText -- Access Card -- for Starting Out with Java: Early Objects 0134462017 / 9780134462011 Starting Out with Java: Early Objects Students can use the URL and phone number below to help answer their questions: <http://247pearsoned.custhelp.com/app/home> 800-677-6337

Tony Gaddis's accessible, step-by-step presentation helps beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the C++ programming language by presenting all the details needed to understand the "how" and the "why"—but never losing sight of the fact that most beginners struggle with this material. His approach is both gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. In Starting Out with C++: Early Objects, Gaddis covers objects and classes early after functions and before arrays and pointers. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. This text is intended for either a one-semester accelerated introductory course or a traditional two-semester sequence covering C++ programming. In Starting Out with C++: Early Objects, Gaddis covers objects and classes early after functions and before arrays and pointers. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. This text is intended for either a one-semester accelerated introductory course or a traditional two-semester sequence covering C++ programming. NEW! This edition is available with MyProgrammingLab, an innovative online homework and assessment tool. Through the power of practice and immediate personalized feedback, MyProgrammingLab helps students fully grasp the logic, semantics, and syntax of programming. Note: If you are purchasing the standalone text or electronic version, MyProgrammingLab does not come automatically packaged with the text. To purchase MyProgrammingLab, please visit: myprogramminglab.com or you can purchase a package of the physical text + MyProgrammingLab by searching the Pearson Higher Education web site. MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor.

For courses in Python programming. A clear and student-friendly introduction to the fundamentals of Python In Starting Out with Python, 4th Edition, Tony Gaddis' accessible coverage introduces students to the basics of programming in a high-level language. Python, an easy-to-learn and increasingly popular object-oriented language, allows readers to become comfortable with the fundamentals of programming without the troublesome syntax that can be challenging for novices. With the knowledge acquired using Python, students gain confidence in their skills and learn to recognise the logic behind developing high-quality programs. Starting Out with Python discusses control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, focused explanations, and an abundance of exercises appear in every chapter. Updates to the 4th Edition include revised, improved problems throughout, and new Turtle Graphics sections that provide flexibility as assignable, optional material.

For two-semester courses in the C++ programming sequence, or an accelerated

one-semester course. A clear and student-friendly way to teach the fundamentals of C++ Starting Out with C++: From Control Structures through Objects covers control structures, functions, arrays, and pointers before objects and classes in Tony Gaddis's hallmark accessible, step-by-step presentation. His books help beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the C++ programming language by presenting all the details needed to understand the "how" and the "why"-but never losing sight of the fact that most beginners struggle with this material. His approach is gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. Updates to the 9th Edition include revised, improved problems throughout and a new chapter featuring completely rewritten and expanded material on the Standard Template Library (STL). Also Available with MyLab Programming. MyLab(tm) Programming is an online learning system designed to engage students and improve results. MyLab Programming consists of programming exercises correlated to the concepts and objectives in this book. Through practice exercises and immediate, personalized feedback, MyLab Programming improves the programming competence of beginning students who often struggle with the basic concepts of programming languages. Note: You are purchasing a standalone product; MyLab(tm) & Mastering(tm) does not come packaged with this content. Students, if interested in purchasing this title with MyLab & Mastering, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab & Mastering, search for: 0134544846 / 9780134544847 Starting Out with C++ from Control Structures to Objects Plus MyProgrammingLab with Pearson eText -- Access Card Package, 9/e Package consists of: 0134484193 / 9780134484198 MyProgrammingLab with Pearson eText -- Access Card -- for Starting Out with C++ from Control Structures to Objects, 9/e 0134498372 / 9780134498379 Starting Out with C++ from Control Structures to Objects Students can use the URL and phone number below to help answer their questions:

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For courses in Java programming A clear and student-friendly way to teach the fundamentals of Java Starting Out with Java: Early Objects, 6th Edition features Tony Gaddis's accessible, step-by-step presentation which helps beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the Java programming language by presenting all the details needed to understand the "how" and the "why"-but never losing sight of the fact that most beginners struggle with this material. His approach is gradual and highly accessible, ensuring that students understand the logic behind

developing high-quality programs. In *Starting Out with Java: Early Objects*, Gaddis looks at objects-the fundamentals of classes and methods-before covering procedural programming. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real world examples, and an abundance of exercises appear in every chapter. Updates to the 6th Edition include revised, improved problems throughout and three new chapters on JavaFX. Also Available with MyLabProgramming. MyLab(tm)Programming is an online learning system designed to engage students and improve results. MyLabProgramming consists of programming exercises correlated to the concepts and objectives in this book. Through practice exercises and immediate, personalized feedback, MyLab Programming improves the programming competence of beginning students who often struggle with the basic concepts of programming languages. Note: You are purchasing a standalone product; MyLab(tm)Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab(tm)Programming, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab(tm)Programming, search for: 0134543653 / 9780134543659 *Starting Out with Java: Early Objects Plus MyProgrammingLab with Pearson eText -- Access Card Package, 6/e Package* consists of: 0134447174 / 9780134447179 *MyProgrammingLab with Pearson eText -- Access Card -- for Starting Out with Java: Early Objects* 0134462017 / 9780134462011 *Starting Out with Java: Early Objects* Students can use the URL and phone number below to help answer their questions: <http://247pearsoned.custhelp.com/app/home> 800-677-6337 This loose-leaf, three-hole punched version of the textbook gives you the flexibility to take only what you need to class and add your own notes-all at an affordable price. Help students understand the logic behind developing high-quality programs *Starting Out with C++: From Control Structures through Objects* , Brief Edition helps beginning students understand the important details necessary to become skilled programmers at an introductory level. The text covers control structures, functions, arrays, and pointers before objects and classes in Tony Gaddis's hallmark accessible, step-by-step presentation. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter, ensuring that the student not only learns how to implement the features and constructs of C++, but why and when to use them. Updates to the 9th Edition include revised, improved problems throughout and a new chapter featuring completely rewritten and expanded material on the Standard Template Library (STL). Reach every student by pairing this text with MyLab Programming MyLab(tm) is the teaching and learning platform that empowers you to reach every student. By combining trusted author content with digital tools and a flexible platform, MyLab personalizes the learning experience and improves results for each student. With MyLab Programming, students work through

hundreds of short, auto-graded coding exercises and receive immediate and helpful feedback based on their work. ALERT: For loose-leaf editions that include MyLab(tm) or Mastering(tm), several versions may exist for each title and registrations are not transferable. You may need a Course ID, provided by your instructor, to register for and use MyLab or Mastering products. Student can use the URL and phone number below to help answer their questions:

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Online the following appendices are available at www.pearsonhighered.com/gaddis: Appendix D: Introduction to flowcharting; Appendix E: Using UML in class design; Appendix F: Namespaces; Appendix G: Writing managed C++ code for the .net framework; Appendix H: Passing command line arguments; Appendix I: Header file and library function reference; Appendix J: Binary numbers and bitwise operations; Appendix K: Multi-source file programs; Appendix L: Stream member functions for formatting; Appendix M: Introduction to Microsoft Visual C++ 2010 express edition; Appendix N: Answers to checkpoints; and Appendix O: Solutions to odd-numbered review questions. NOTE: This loose-leaf, three-hole punched version of the textbook gives you the flexibility to take only what you need to class and add your own notes - all at an affordable price. For loose-leaf editions that include MyLab(TM) or Mastering(TM), several versions may exist for each title and registrations are not transferable. You may need a Course ID, provided by your instructor, to register for and use MyLab or Mastering products. For courses in C++ Programming. C++ fundamentals for programmers of all skill levels Starting Out with C++: Early Objects introduces the fundamentals of C++ programming in clear and easy-to-understand language, making it accessible to novice programming students as well as those who have worked with different languages. The text is designed for use in two- and three-term C++ programming sequences, as well as in accelerated one-term programs. Its wealth of real-world examples encourages students to think about when, why, and how to apply the features and constructs of C++. Organized in progressive, step-by-step fashion, C++: Early Objects gives instructors the flexibility to teach how they please. The 10th Edition has been updated to include C++11 standard features, an expanded Standard Template Library (STL), and new or revised material on a number of topics. Additionally, many new and updated programs, checkpoint questions, end-of-chapter questions and exercises, and programming challenge problems have been

added throughout the book.

For courses in C++ Programming Fundamentals of C++ for Novices and Experienced Programmers Alike Intended for use in a two-term, three-term, or accelerated one-term C++ programming sequence, this Ninth Edition of Starting Out with C++: Early Objects introduces the fundamentals of C++ to novices and experienced students alike. In clear, easy-to-understand terms, the text introduces all of the necessary topics for beginning C++ programmers. Real-world examples allow students to apply their knowledge in understanding how, why, and when to implement the features of C++. The text is organized in a progressive, step-by-step fashion that allows for flexibility. Building on the popularity of previous editions, the Ninth Edition has been updated and enhanced with new material, including C++11 topics and recent changes in technology.

MyProgrammingLab® not included. Students, if MyProgrammingLab is a recommended/mandatory component of the course, please ask your instructor for the correct ISBN and course ID. MyProgrammingLab should only be purchased when required by an instructor. Instructors, contact your Pearson representative for more information. MyProgrammingLab is an online learning system designed to engage students and improve results. MyProgrammingLab consists of a set of programming exercises correlated to the programming concepts in this book and improves the programming competence of beginning students who often struggle with the basic concepts of programming languages. For students, the system automatically detects errors in the logic and syntax of their code submissions and offers targeted hints that enable students to figure out what went wrong. For instructors, a comprehensive gradebook tracks correct and incorrect answers and stores the code inputted by students for review.

NOTE Before purchasing, check with your instructor to confirm the correct ISBN. Several versions of the MyLab(TM) and Mastering(TM) platforms exist for each title, and registrations are not transferable. To register for and use MyLab or Mastering, you may also need a Course ID, which your instructor will provide. Used books, rentals, and purchases made outside of Pearson If purchasing or renting from companies other than Pearson, the access codes for the MyLab platform [[or the Mastering platform]] may not be included, may be incorrect, or may be previously redeemed. Check with the seller before completing your purchase. For courses in C++ Programming. This package includes MyLab Programming. C++ fundamentals for programmers of all skill levels Starting Out with C++: Early Objects introduces the fundamentals of C++ programming in clear, easy-to-understand language, making it accessible to novice programming students. The text is designed for use in two- and three-term C++ programming sequences, as well as in accelerated one-term programs. Its wealth of real-world examples encourages students to think about when and how to apply the features and constructs of C++. Organized in progressive, step-by-step fashion, C++: Early Objects gives instructors flexibility. The 10th Edition has been updated to include C++11 standard features, an expanded Standard Template Library (STL), and new or revised material on a number of additional topics. Further, many new and updated programs, checkpoint questions, end-of-chapter questions and exercises, and programming challenge problems have been added throughout the book.. Personalize learning with MyLab Programming By combining trusted author content with digital tools and a flexible platform, MyLab personalizes the learning experience and improves results for

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MyProgrammingLab MyProgrammingLab is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Within its structured environment, students practice what they learn, test their understanding, and pursue a personalized study plan that helps them better absorb course material and understand difficult concepts. MyProgrammingLab allows you to engage your students in the course material before, during, and after class with a variety of activities and assessments.

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Big Java: Early Objects, 7th Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text requires no prior programming experience and only a modest amount of high school algebra. Objects and classes from the standard library are used where appropriate in early sections with coverage on object-oriented design starting in Chapter 8. This gradual approach allows students to use objects throughout their study of the core algorithmic topics, without teaching bad habits that must be un-learned later. The second half covers algorithms and data structures at a level suitable for beginning students. Choosing the enhanced eText format allows students to develop their coding skills using targeted, progressive interactivities designed to integrate with the eText. All sections include built-in activities, open-ended review exercises, programming exercises, and projects to help students practice programming and build confidence. These activities go far beyond simplistic multiple-choice questions and animations. They have been designed to guide students along a learning path for mastering the complexities of programming. Students demonstrate comprehension of programming structures, then practice programming with simple steps in scaffolded settings, and finally write complete, automatically graded programs. The perpetual access

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A clear and student-friendly way to teach the fundamentals of C++ Starting Out with C++: From Control Structures through Objects covers control structures, functions, arrays, and pointers before objects and classes in Tony Gaddis's hallmark accessible, step-by-step presentation. His books help beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the C++ programming language by presenting all the details needed to understand the "how" and the "why"-but never losing sight of the fact that most beginners struggle with this material. His approach is gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. Updates to the 9th Edition include revised, improved problems throughout and a new chapter featuring completely rewritten and expanded material on the Standard Template Library (STL).

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MyProgrammingLab for Starting Out with C++ is a total learning package.

MyProgrammingLab is an online homework, tutorial, and assessment program

that truly engages students in learning. It helps students better prepare for class, quizzes, and exams—resulting in better performance in the course—and provides educators a dynamic set of tools for gauging individual and class progress. And, MyProgrammingLab comes from Pearson, your partner in providing the best digital learning experiences. Note: MyProgrammingLab is not a self-paced technology and should only be purchased when required by an instructor.

Traces the stories of one hundred human innovations to explain their pivotal role in shaping civilization, from weapons and the domestication of cows to currency and music.

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Introduction to Computers and Programming; Introduction to C++; Expressions and Interactivity; Making Decisions; Looping; Functions; Introduction to Classes and Objects; Arrays; Searching and Sorting Arrays; Pointers; More About Classes and Object-Oriented Programming; More About Characters, Strings, and the string Class; Advanced File and I/O Operations; Recursion; Polymorphism, Virtual Functions, and Multiple Inheritance; Exceptions, Templates, and the Standard Template Library (STL); Linked Lists; Stacks and Queues; Binary Trees.

Brief Java: Early Objects, 9th Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text requires no prior programming experience and only a modest amount of high school algebra. Objects and classes from the standard library are used where appropriate in early sections with coverage on object-oriented design starting in Chapter 8. This gradual

approach allows students to use objects throughout their study of the core algorithmic topics, without teaching bad habits that must be un-learned later. Choosing the enhanced eText format allows students to develop their coding skills using targeted, progressive interactivities designed to integrate with the eText. All sections include built-in activities, open-ended review exercises, programming exercises, and projects to help students practice programming and build confidence. These activities go far beyond simplistic multiple-choice questions and animations. They have been designed to guide students along a learning path for mastering the complexities of programming. Students demonstrate comprehension of programming structures, then practice programming with simple steps in scaffolded settings, and finally write complete, automatically graded programs. The perpetual access VitalSource Enhanced eText, when integrated with your school's learning management system, provides the capability to monitor student progress in VitalSource SCORECenter and track grades for homework or participation. Enhanced eText and interactive functionality available through select vendors and may require LMS integration approval for SCORECenter.

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Principal author of the 'Starting Out' programming series, Tony Gaddis, has a distinguished writing style like no other that is overwhelmingly popular with beginning programmers. He motivates student learning with an accessible step-by-step way that is easy to follow and understand. In the brief version of Starting Out with C++, Gaddis takes a problem-solving approach, inspiring students to understand the logic behind developing quality programs while introducing the C++ programming language. This style of teaching builds programming confidence and enhances each student's development of programming skills. This edition in the 'Starting Out' Series covers the core programming concepts that are introduced in the first semester introductory programming course.

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to become skilled programmers at an introductory level. Gaddis motivates the study of both programming skills and the C++ programming language by presenting all the details needed to understand the "how" and the "why"--but never losing sight of the fact that most beginners struggle with this material. His approach is both gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. In *Starting Out with C++: From Control Structures through Objects*, Gaddis covers control structures, functions, arrays, and pointers before objects and classes. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter.

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clear, easy-to-understand terms, the text introduces all of the necessary topics for

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For courses in computer programming in Java. Provide a step-by-step introduction to programming in Java Starting Out with Java: From Control Structures through Objects provides a step-by-step introduction to programming in Java. Gaddis covers procedural programming-control structures and methods-before introducing object-oriented programming to ensure that students understand fundamental programming and problem-solving concepts. As with all Gaddis texts, every chapter contains clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises. With the 7th Edition, JavaFX has replaced Swing as the standard GUI library for Java in chapters that focus on GUI development. The Swing and Applet material from the previous edition is available online. Also available with MyLab Programming MyLab(tm) is the teaching and learning platform that empowers you to reach every student. By combining trusted author content with digital tools and a flexible platform, MyLab personalizes the learning experience and improves results for each student. With MyLab Programming, students work through hundreds of short, auto-graded coding exercises and receive immediate and helpful feedback based on their work. Note: You are purchasing a standalone product; MyLab Programming does not come packaged with this content. Students, if interested in purchasing this title with MyLab Programming, ask your instructor for the correct package ISBN and Course ID. Instructors, contact your Pearson representative for more information. If you would like to purchase both the physical text and MyLab Programming, search for: 0135188636/9780135188637 Starting Out with Java: From Control Structures through Objects Plus MyLab Programming, 7/e Package consists of: 0134793676 / 9780134793672 MyLab Programming 0134802217 / 9780134802213 Starting Out with Java: From Control Structures through Objects

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