

Man And His Symbols

An introduction to the theories and concepts of one of the most original and influential religious thinkers of the 20th century. The book covers all of Jung's most significant themes, including man's need for a God and the mechanics of dream analysis.

Man and His Symbols owes its existence to one of Jung's own dreams. The great psychologist dreamed that his work was understood by a wide public, rather than just by psychiatrists, and therefore he agreed to write and edit this fascinating book. Here, Jung examines the full world of the unconscious, whose language he believed to be the symbols constantly revealed in dreams. Convinced that dreams offer practical advice, sent from the unconscious to the conscious self, Jung felt that self-understanding would lead to a full and productive life. Thus, the reader will gain new insights into himself from this thoughtful volume, which also illustrates symbols throughout history.

Completed just before his death by Jung and his associates, it is clearly addressed to the general reader. Praise for Man and His Symbols "This book, which was the last piece of work undertaken by Jung before his death in 1961, provides a unique opportunity to assess his contribution to the life and thought of our time, for it was also his first attempt to present his life-work in psychology to a non-technical public. . . .

What emerges with great clarity from the book is that Jung has done immense service both to psychology as a science and to our general understanding of man in society, by insisting that imaginative life must be taken seriously in its own right, as the most distinctive characteristic of human beings."—Guardian "Straightforward to read and rich in suggestion."—John Barkham, Saturday Review Syndicate "This book will be a resounding success for those who read it."—Galveston News-Tribune "A magnificent achievement."—Main Currents "Factual and revealing."—Atlanta Times

Explores Jung's psychological concepts regarding the nature, function and importance of man's symbols as they appear on both the conscious and subconscious level

Man and His Symbols (1964) was the final work of the influential psychologist Carl Jung, and the only one written for a general audience.It breaks down some of Jung's most complex ideas, such as his theories about archetypes and the unconscious, and it explores the vast expanse of symbols and stories that dwell within our minds.DisclaimerThis book is a SUMMARY.It's meant to be a companion, not a replacement, to the original book.Please note that this summary is not authorized licensed, approved, or endorsed by the author or publisher of the main book.The author of this summary is wholly responsible for the content of this summary and is not associated with the original author or publisher of the main book.If you'd like to purchase the original book, kindly search for the title in the search box.

The Things They Carried depicts the men of Alpha Company: Jimmy Cross, Henry Dobbins, Rat Kiley, Mitchell Sanders, Norman Bowker, Kiowa, and of course, the character Tim O'Brien who has survived his tour in Vietnam to become a father and writer at the age of forty-three. They battle the enemy (or maybe more the idea of the enemy), and occasionally each other. In their relationships we see their isolation and loneliness, their rage and fear. They miss their families, their girlfriends and buddies; they miss the lives they left back home. Yet they find sympathy and kindness for strangers (the old man who leads them unscathed through the mine field, the girl who grieves while she dances), and love for each other, because in Vietnam they are the only family they have. We hear the voices of the men and build images upon their dialogue. The way they tell stories about others, we hear them telling stories about themselves.

and four other scholars conduct the first thorough investigation of the video game as an artistic medium. The book begins with an attempt to define what is meant by the term "video game" and the variety of modes of production within the medium. It moves on to a brief history of the video game, then applies the tools of film studies to look at the medium in terms of the formal aspects of space, time, narrative, and genre. The book also considers the video game as a cultural entity, object of museum curation, and repository of psychological archetypes. It closes with a list of video game research resources for further study.

Trying to make sense of the horrors of World War II, Death relates the story of Liesel--a young German girl whose book-stealing and story-telling talents help sustain her family and the Jewish man they are hiding, as well as their neighbors.

Traditional Chinese edition of the Nobel Prize laureate John Steinbeck's classic Of Mice And Men. In Traditional Chinese. Annotation copyright Tsai Fong Books, Inc.

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The serpent of ancient times was more often associated with positive attributes like healing and eternal life than it was with negative meanings. This groundbreaking book explores in plentiful detail the symbol of the serpent from 40,000 BCE to the present, and from diverse regions in the world. In doing so it emphasizes the creativity of the biblical authors' use of symbols and argues that we must today reexamine our own archetypal conceptions with comparable creativity.--From publisher description.

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"From The collected works of C.G. Jung, volumes 10, 18"--Added t.p.

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Simplified Chinese edition of Liber Novus (The Red Book) by the Swiss physician and psychologist Carl Gustav Jung (1875-1961). It was the most influential unpublished work in the history of psychology, until displayed and published in 2009.

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